

Faberge Camiel David

Faberge.David@hotmail.com

Telephone: 079 88164460

PROFILE

A professionally trained (PRINCE2) Digital producer, with experience of in-depth planning, reporting and project communications to provide a flexible, pragmatic and proactive project support service to programmers and projects. I am experienced in working in an agile scrum environment, and possess excellent communication skill with strong business acumen; Accustomed to meeting tight schedules in an ever-changing environment; I am tactful, reliable, loyal, problem solving, dedicated, confident with relatively high emotional and physical resilience. I can work on my own with little or no supervision and possess a high pragmatic approach to teamwork.

EMPLOYMENT EXPERIENCE

Phantom

Senior Digital Project manager - September 2017– Present

Managing project end to end through various skill sets such as Strategy, UX/Design, development and QA on a global scale across Google.

- Managing multi –skill sets across simultaneous tasks
- Stakeholder management and key liaison across various workstreams including retained Google Brand Studio support and Google EMEA/Global Marketing teams.
- Delivery of digital assets, such as web builds, mobile applications, digital banners and print executions
- Exposure to managing timesheets, billings, reporting/forecasting and business proposals
- Involvement in delivery of projects with multiple teams/suppliers involved, this extends to 3rd party vendors supporting Google teams on a local and global scale
- Creation of clear detailed project documentation, timing plans, proposals and decks
- Experience in balancing multiple workstreams, this includes programmes on a global scale
- Ownership of workstreams and responsibility for project outputs, communication to wider teams, client workshops and offsite events.
- Understanding the importance of client management, conceptual/creative development, UX, technology and quality assurance.

Digital Project manager AnalogFolk October 2015 – September 2017

A leading digital agency working for a variation of clients on a global scale, touching on Strategy, UX, Design and Development, to achieve the best and more engaging projects.

- Facilitating, managing and documenting business requirements workshops.
- Managing small and large-scale financial and commercial sector projects as well as campaign and site maintenance updates.
- Overseeing team members and delegating tasks, across UX and design, social and technology.
- Scoping and estimating new projects from the client
- Stakeholder management and direct status liaison
- Managing daily scrums for all skills sets across retainers and projects
- Devising timescales and ensuring projects stay within a designated budget and aligned with scoped outputs.
- Management through production, ensuring no scope creep, over burn on budgets and internal resourcing.
- Structuring projects and devising efficient processes, with the strategy of building a governance/maintenance process.
- Financial management of projects include retainers.
- Liaising with clients, 3rd party agencies and the creative team to ensure projects run smoothly
- Signing-off work and checking it is of the highest quality, as well as ensuring they meet the standards set by the client.
- Providing knowledgeable creative input to all campaigns and ensuring these are documented and circulated for reference.
- Management across the production of a universal Style guide, to be used on a global scale by the client and 3rd parties.

Clients I have worked on include, HSBC, Arsenal, Huntsham Farm, Dulux, Sainsbury's, Lucozade, Costa, Castello

Dorothy Perkins, Arcadia Ltd

E-Commerce Project Coordinator October 2013 – May 2014

Role as project manager, dealing with project management from initiation to closure, following Prince 2 methodology

- Control of project specification, and analysis bespoke software initiation
- Dealing with stakeholders and suppliers for public and private sector meeting specification on designs and builds through Agile and scrum software.
- Implementation of software through Waterfall and SDLC processes.
- Management of interface development from backend to front-end, dealing with functionality, CMS, interfaces development.
- Development of Online Forms through software, these apply to applications, registration and internal data capturing forms, for local councils and Housing Associations.
- Maintenance of all project documentation, through Wiki, Jira ,Confluence and Share point systems Management of training and implementation of Bespoke software
- Mobile Application development
- Design reviews – wireframes

PROJECT MANAGEMENT TOOLS

- Agile and scrum methodologies
- MS Office (Word, Excel, PowerPoint)
- Google documents
- Omniplan, Microsoft Project
- Apple Technology
- Paprika, Xero and Toggle
- Jira, Buganizer

SKILLS

- Agile project management
- Leadership and Supervision
- Analysis and Problem –Solving
- Detail- and Quality-Oriented
- Organizational Awareness and Teamwork
- Judgment and Decision-Making
- Project Management

- Strong Business Acumen
- Strong Interpersonal Skills
- Strong Financial Management (Paprika software training)
- Strong Presentation Skills
- Ability to Multi Task

EDUCATION AND TRAINING

- Influencer Training - MakeYourself
- Group Dynamics/The Tuckman Process
- Focus on training London,
- UK PRINCE 2 Practitioners April 2012 First Class training London,
- UK Train the Trainer course July 2010
- University of Essex Essex, UK BSc Entrepreneurial Service Industry Management - Grade 2:1